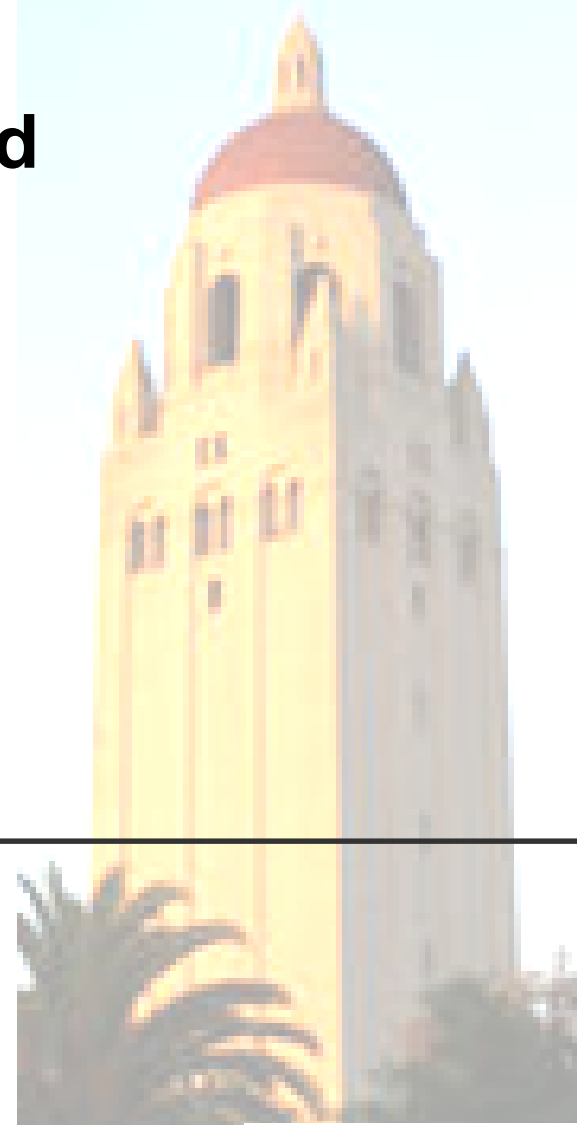




# The Lean Startup: Past, Present and Future

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## ■ Experimentation

- Product focused AND customer centric

## ■ Rapid Iteration

- Minimally viable product

## ■ Learning in sequence

- Stepping through business model canvas

## ■ In short, all about *rapidly learning* through a *sequence* of steps using *experiments*



- **McDonald & Eisenhardt (ASQ 2019) 5 fintech ventures**
- **LEARNING PROCESSES BEYOND EXPERIMENTATION**
  - *Trial-and-error, vicarious, bricolage, etc.*
- **TIMING – OCCASIONAL PAUSE, NOT RELENTLESS CHANGE**
  - *Virtues of waiting and watching*
- **OPTIMAL DISTINCTIVENESS**
  - Competition is substitutes, not peer ventures



- ***Ott & Eisenhardt* (under review SMJ, 2019) 6 Marketplace ventures**
- **ALTERNATIVE SEQUENCES**
  - It's not always customer first, Figuring out successive bottlenecks
- **LEARNING PLATEAUS**
  - Plateaus, not optima
- **FOREGROUND AND BACKGROUND DOMAINS**
  - Focus on single foreground domain, stepping stones in background domains



- *Bremner & Eisenhardt (R&R OS) 2 civilian drone ventures*

- **PROBLEM FINDING**

- **EXPERIMENTATION**

- Many kinds like parallel, individual, and sequential, organizing w/simple rules

- **PROBLEM SOLVING PROCESSES**

- Simple, complex, complex & novel problems require different organizing
- Contingent organizational forms



## ***SUPERIOR STRATEGISTS*** (Bingham & Eisenhardt, SS, 2018)

### ■ **SEE BIGGER PLAYING FIELD**

- Substitutes, complements not just rivals

### ■ **SHAPE THE PLAYING FIELD**

- Creating advantage

### ■ **PLAY THE CORRECT GAME**

- Ecosystems, marketplaces, VC=0

### ■ **IDENTIFY & RESOLVE BOTTLENECKS**

# SUMMARY



Lean startup is igniting interest at nexus  
of strategy, structure and process.

Basics of “doing” are too simple.

Basics of “thinking” are wide open.



**Thank You!**